



PRS Official Match

PRO Series

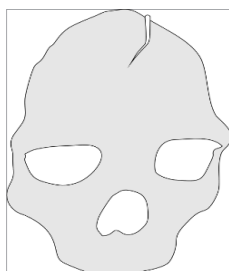
TAUTAVEL 2024



November 23-24 2024

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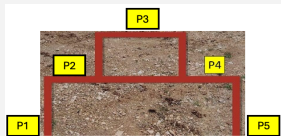
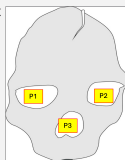
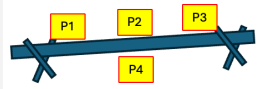
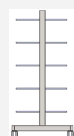
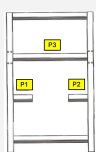
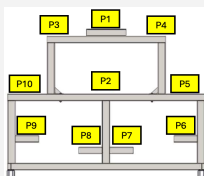
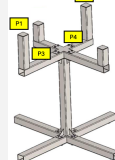


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TAUTAVEL - PRS European PRO Series
Saturday November 23rd 2024



Stage 1						Stage 2						Stage 3						Stage 4					
Skill Stage						Tautavel Skull						Beam						cat tree					
Points MAX :		10				Points MAX :		10				Points MAX :		10				Points MAX :		10			
Positions :		5				Positions :		3				Positions :		4				Positions :		5			
Targets :		1				Targets :		1				Targets :		3				Targets :		4			
Time (sec) :		90 secondes				Time (sec) :		90 secondes				Time (sec) :		90 secondes				Time (sec) :		90 secondes			
Targets	Distance meters	size cm	MOA	Mil	DOPE	Targets	Distance meters	size cm	MOA	Mil	DOPE	Targets	Distance meters	size cm	MOA	Mil	DOPE	Targets	Distance meters	size cm	MOA	Mil	DOPE
A	460	30	2,2	0,7		B	515	30	2,0	0,6		C	295	20	2,3	0,7		F1	440	40	3,1	0,9	
M	555	20	1,2	0,4								D	400	20	1,7	0,5		F2	440	30	2,3	0,7	
												E	515	20	1,34	0,4		F3	440	20	1,6	0,5	
																		F4	440	10	0,8	0,2	
HIGH RANGE						HIGH RANGE						HIGH RANGE						HIGH RANGE					
Starting position: 2 meters						Starting position: 2 meters						Starting position: 2 meters						Starting position: 2 meters					
Timed tie-breaker stage						do not slide the bag																	
From P1 to P5: Engage target A, M; 1 shots each						Shooting positions: P1, P2, P3, P1, P2, P3 From P1 & P2: engage target B, 2 shots From P3: engage target B, one shot						from P1: engage targets D,C,E; one shot each from P2: engage targets E, D,C; one shot each from P3: engage targets C, D, E; one shot each from P4: engage target E, one shot						from the bottom to the top, on left side: engage target F1, F3; one shot each on right side: engage target F2, F4; one shot each					
																							
Stage 5						Stage 6						Stage 7						Stage 8					
a kind of ladder						strange barricade						enhanced skill stage						cactus					
Points MAX :		10				Points MAX :		10				Points MAX :		10				Points MAX :		10			
Positions :		5				Positions :		2				Positions :		10				Positions :		5			
Targets :		2				Targets :		3				Targets :		1				Targets :		2			
Time (sec) :		90 secondes				Time (sec) :		90 secondes				Time (sec) :		90 secondes				Time (sec) :		90 secondes			
Targets	Distance meters	size cm	MOA	Mil	DOPE	Targets	Distance meters	size cm	MOA	Mil	DOPE	Targets	Distance meters	size cm	MOA	Mil	DOPE	Targets	Distance meters	size cm	MOA	Mil	DOPE
G	323	15	1,6	0,5		I1	516	30	2,0	0,6		J	588	30	1,8	0,5		K	320	20	2,1	0,6	
H	912	40	1,5	0,4		I2	516	20	1,3	0,4								L	520	40	2,6	0,8	
LOW RANGE						LOW RANGE						LOW RANGE						LOW RANGE					
Starting position: 2 meters						Starting position: 2 meters						Starting position: 2 meters						Starting position: 2 meters					
from P1, P2: engage targets G, H, G; one shot each from P3: engage targets G, H, G, H; one shot each All shooters must zero their turrets before removing you rifle from firing line !						from 5 different positions: engage targets I1, I2; one shot each						from P1 to P10: engage target J; one shot each						From P1, P2, P3, P4, P1: engage targets K, L; one shot each					
																							

Stage 9						Stage 10						Stage 11						Stage 12					
Skill Stage 2						Tautavel Skull						Koh Lanta						The Reel					
Points MAX :		10				Points MAX :		10				Points MAX :		10				Points MAX :		10			
Positions :		5				Positions :		3				Positions :		10				Positions :		5			
Targets :		1				Targets :		4				Targets :		2				Targets :		2			
Time (sec) :		90 secondes				Time (sec) :		90 secondes				Time (sec) :		90 secondes				Time (sec) :		90 secondes			
Targets	Distance meters	size cm	MOA	Mil	DOPE	Targets	Distance meters	size cm	MOA	Mil	DOPE	Targets	Distance meters	size cm	MOA	Mil	DOPE	Targets	Distance meters	size cm	MOA	Mil	DOPE
P	365	20	1,9	0,5		F1	440	40	3,1	0,9		N	620	40	2,2	0,6		O	640	30	1,6	0,5	
Q	457	20	1,5	0,4		F2	440	30	2,3	0,7		B	515	30	2,00	0,6		D	400	20	1,7	0,5	
						F3	440	20	1,6	0,5								M	720	30	1,4	0,4	
						F4	440	10	0,8	0,2													
						C	295	20	2,3	0,7													
HIGH RANGE						HIGH RANGE						HIGH RANGE						HIGH RANGE					
Starting position: 2 meters						Starting position: 2 meters						Starting position: 2 meters						Starting position: 2 meters					
Timed tie-breaker stage						free order						free order						free order					
from P1 to P5: Engage targets P, Q; one shot each						From P1: engage target C, F1; one shot each From P2: engage target C, F2; one shot each From P3: engage target C, F3; one shot each From P1 and P2: engage target C, F4; one shot each						from P1 to P10: one shot per position. Engage alternatively target N, then B, then N, ...						From P1 and P2: engage targets O, D, M; one shot each. From P3: engage targets O, D, M, M; one shot each					
ATELIER 13						ATELIER 14						ATELIER 15						ATELIER 16					
a kind of ladder						strange barricade						enhanced skill stage						The Catalan cross					
Points MAX :		10				Points MAX :		10				Points MAX :		10				Points MAX :		10			
Positions :		3				Positions :		10				Positions :		5				Positions :		5			
Targets :		3				Targets :		1				Targets :		1				Targets :		2			
Time (sec) :		90 secondes				Time (sec) :		90 secondes				Time (sec) :		90 secondes				Time (sec) :		90 secondes			
Targets	Distance meters	size cm	MOA	Mil	DOPE	Targets	Distance meters	size cm	MOA	Mil	DOPE	Targets	Distance meters	size cm	MOA	Mil	DOPE	Targets	Distance meters	size cm	MOA	Mil	DOPE
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I2	516	20	1,3	0,4														J	588	30	1,8	0,5	
H	912	40	1,5	0,4																			
LOW RANGE						LOW RANGE						LOW RANGE						LOW RANGE					
Starting position: 2 meters						Starting position: 2 meters						Starting position: 2 meters						Starting position: 2 meters					
free order						free order						free order						free order					
From P1: engage target G; 3 shots. From P2: engage target I2; 3 shots. From P3: engage target H; 4 shots. All shooters must zero their turrets before removing you rifle from firing line !						from P1 to P10: engage target I1; one shot each						from P1 to P5: engage target L; 2 shot each						From P1 to P5: engage target K, J; one shot each					

GENERAL COMPETITION INFORMATION

- OFFICIAL PRS RULES : https://prs-website-uploads.s3.amazonaws.com/public/prs_rules.pdf

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